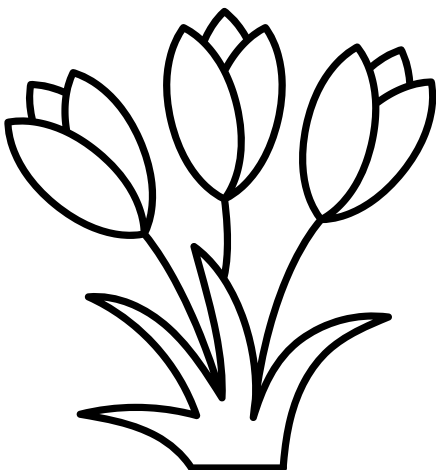
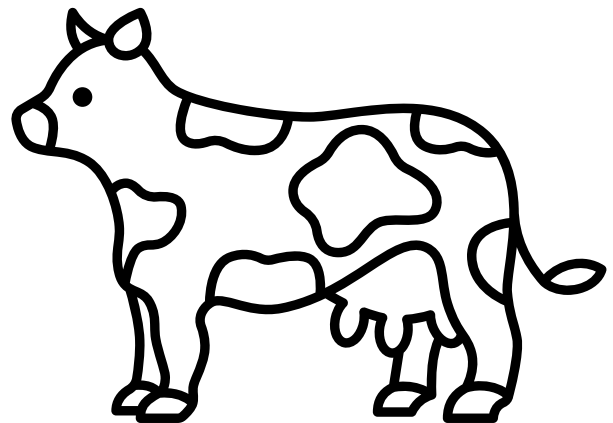
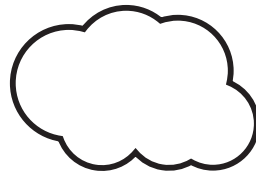
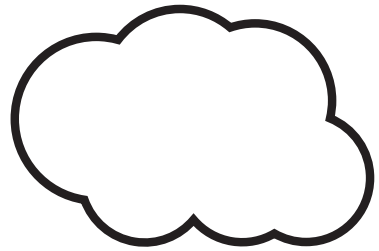
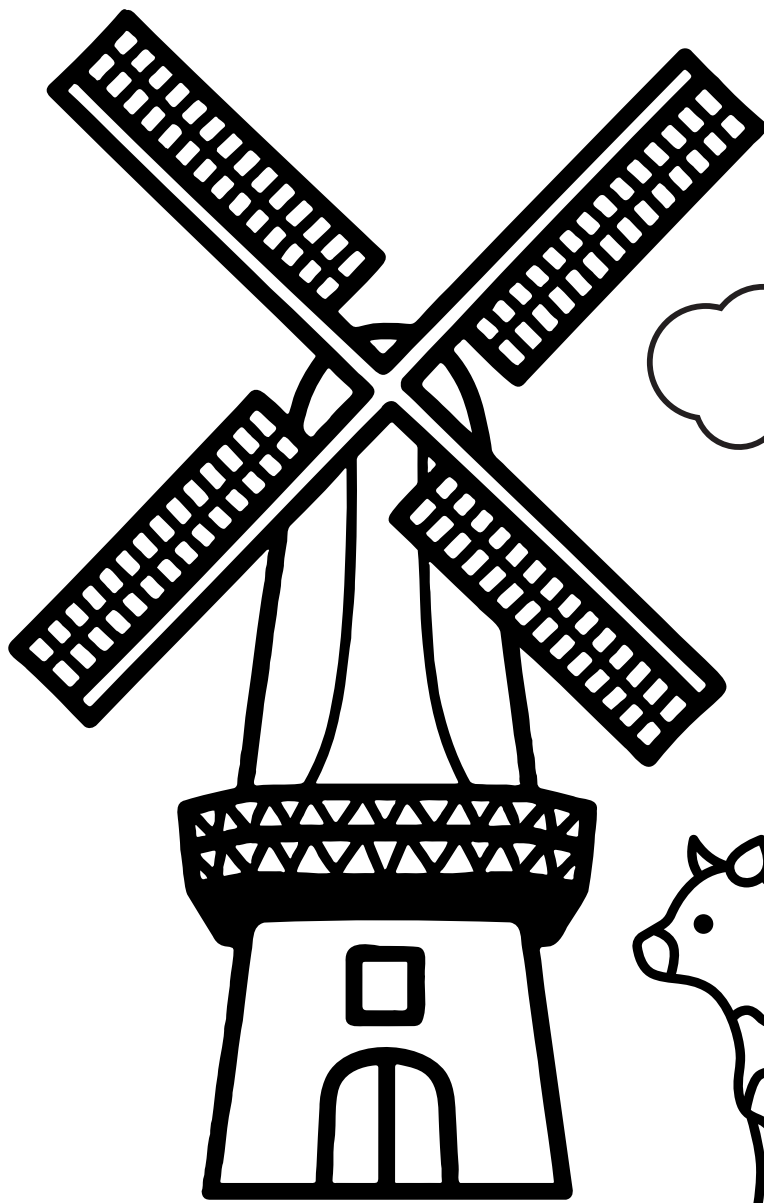
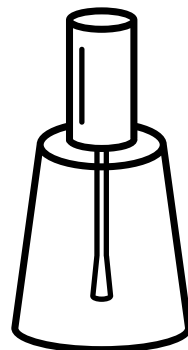
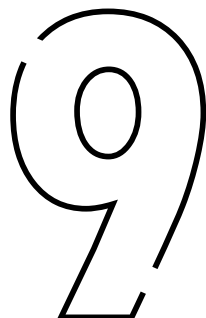
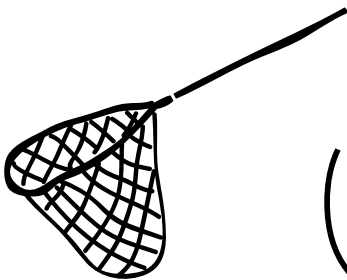
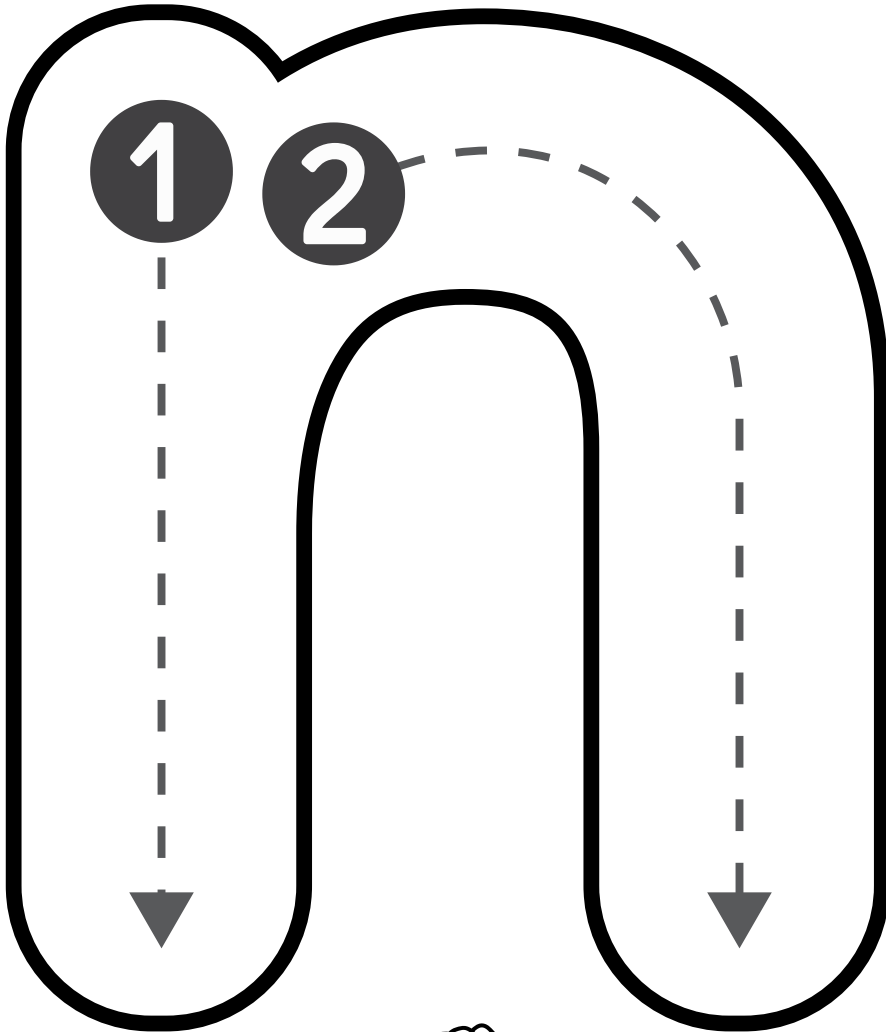
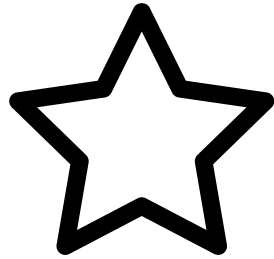
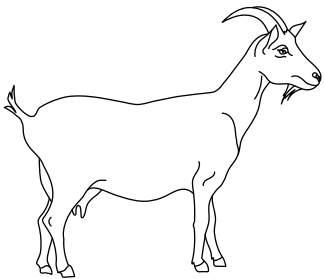
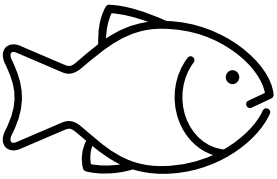
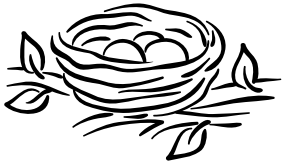
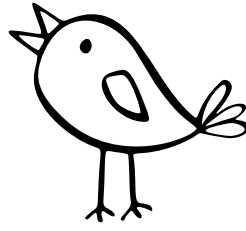
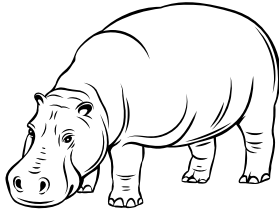
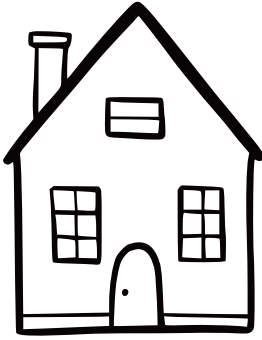


werk- en doeboekje
thema Nederland

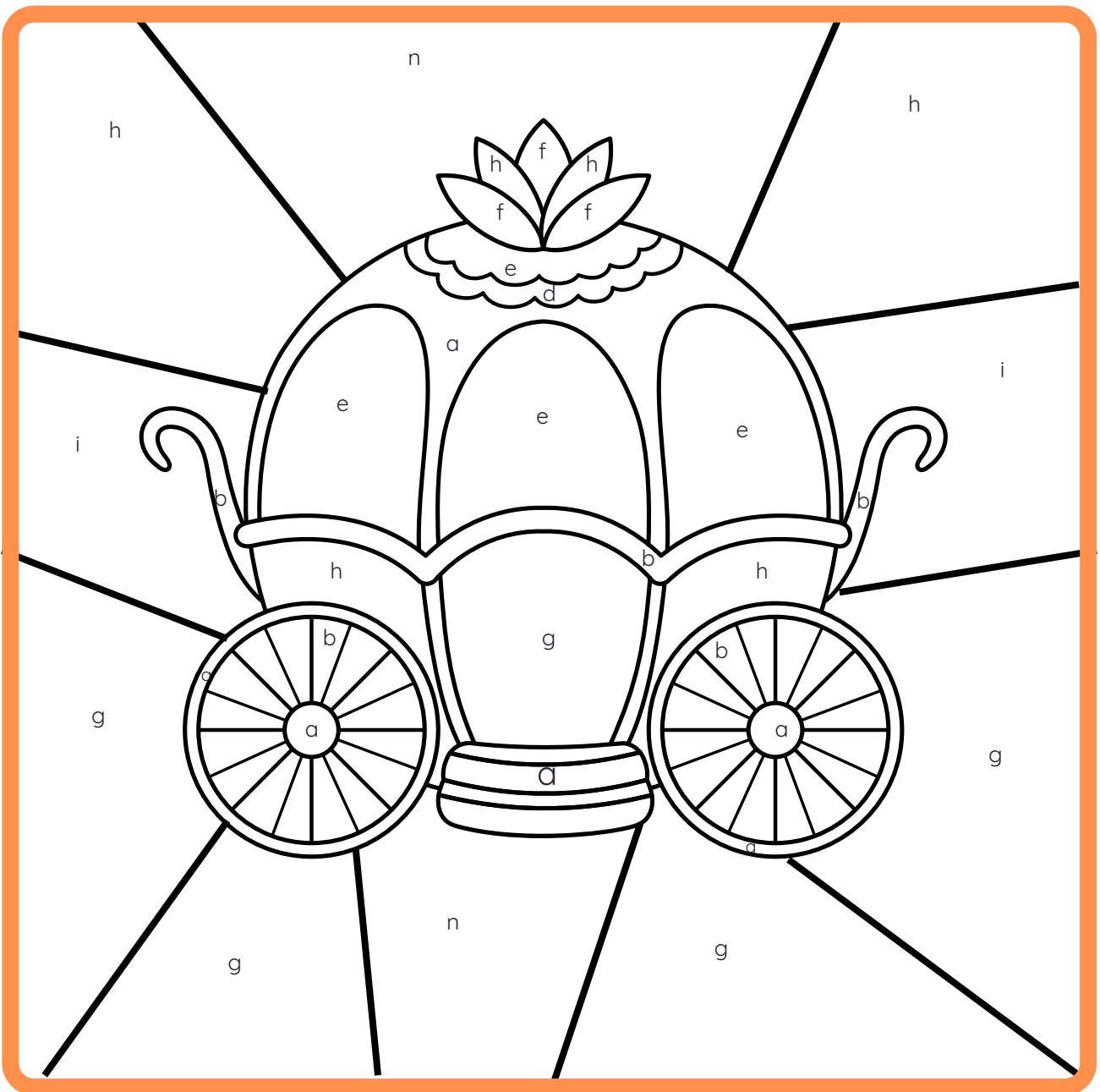


n van nederland

schrijf de n en kleur de plaatjes die met een n beginnen.

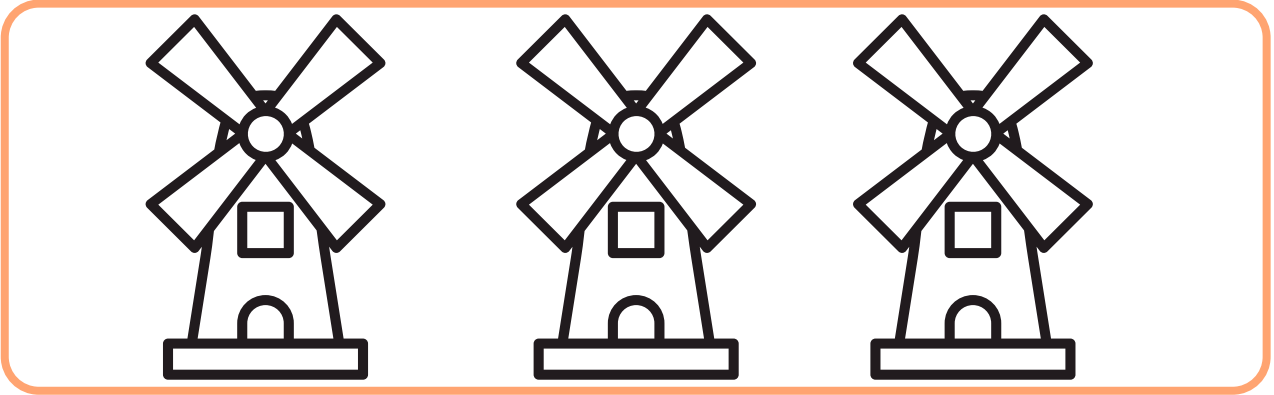


kleuren op code: letters

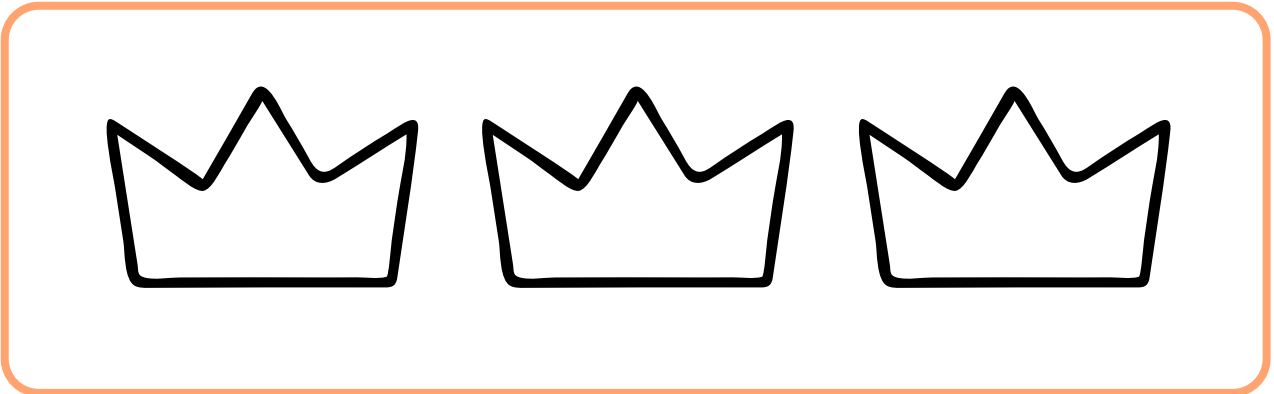


kleur de eerste, middelste of laatste

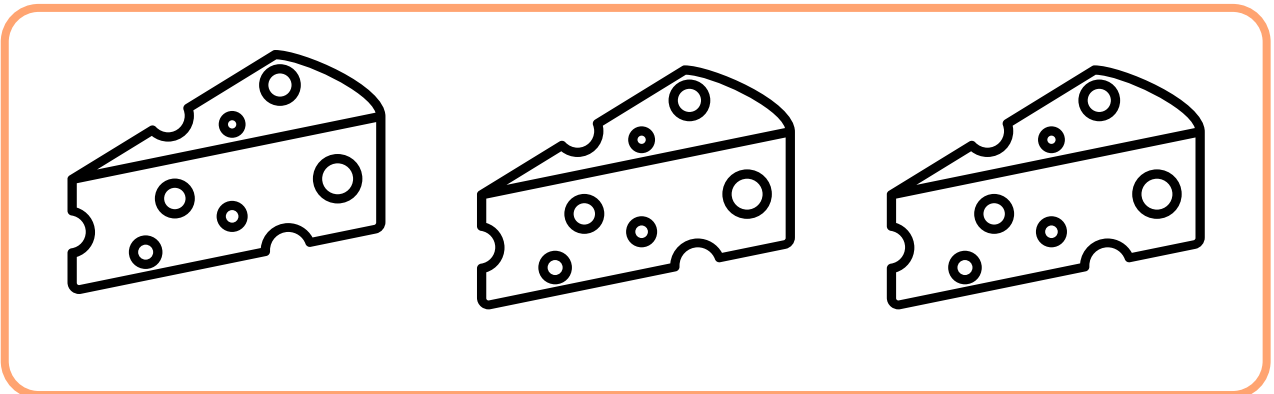
kleur de eerste



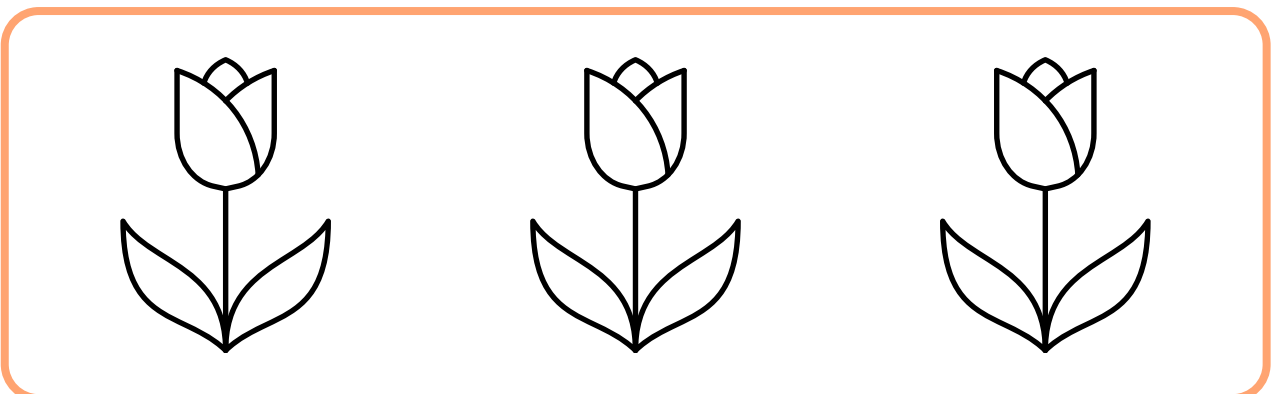
kleur de laatste



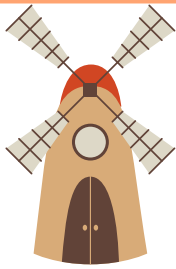
kleur de middelste



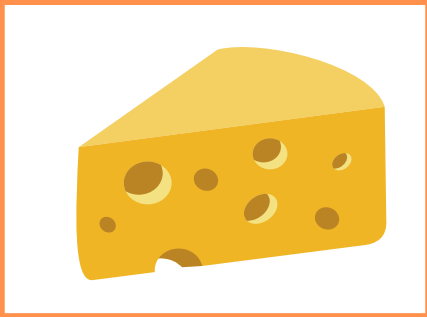
kleur de laatste



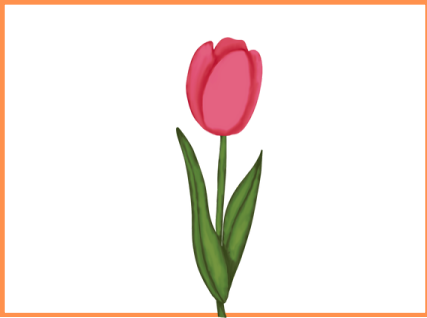
lettergrepen tellen



woorden stempelen/schrijven



Blank box for labeling the cheese.



Blank box for labeling the tulip.



Blank box for labeling the crown.



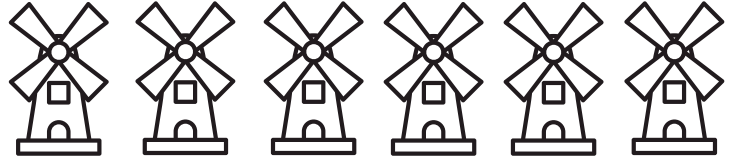
Blank box for labeling the flag.



Blank box for labeling the windmill.

letters tellen

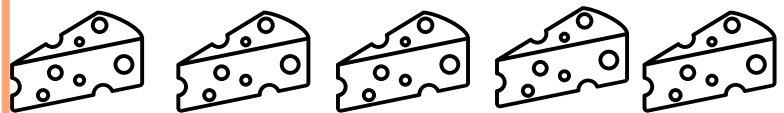
molen



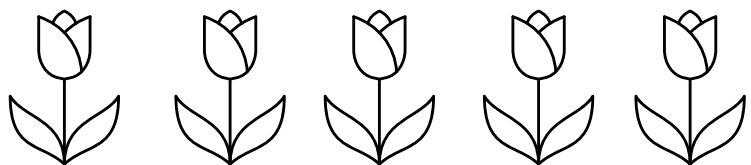
kroon



kaas

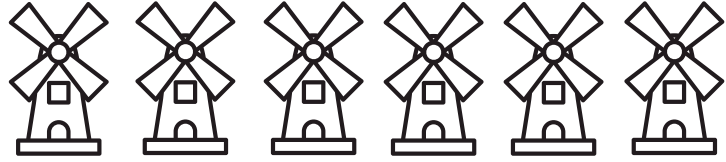


tulp



woorden tellen

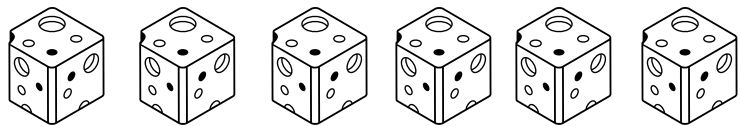
de molen draait.



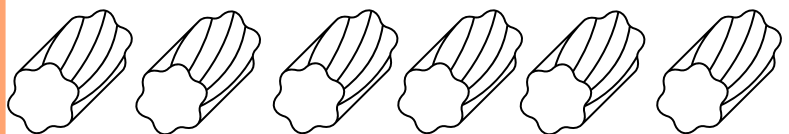
de koning draagt
een kroon.



ik lust graag een
blokje kaas.

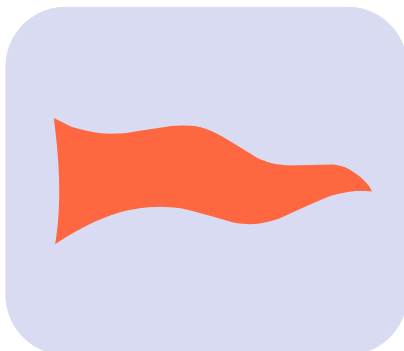
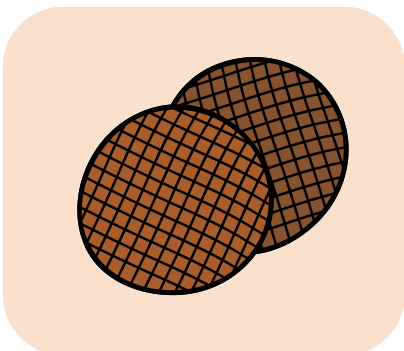
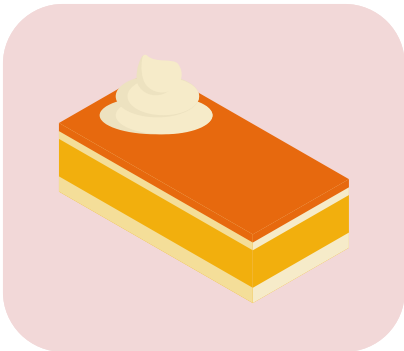
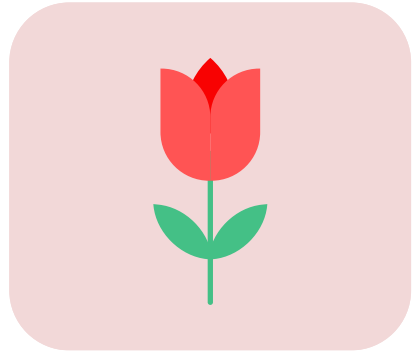


ik wil graag een
dropje.



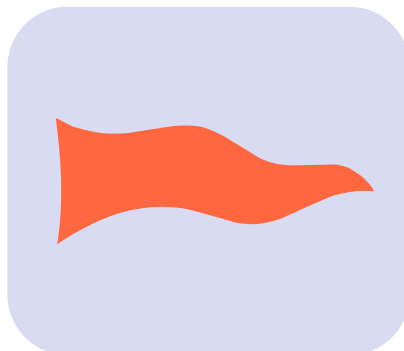
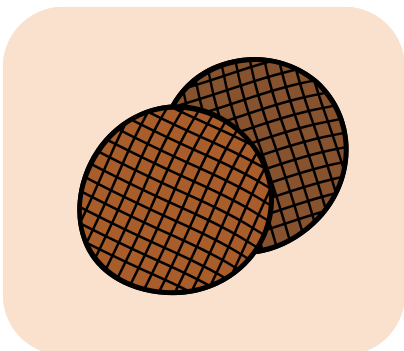
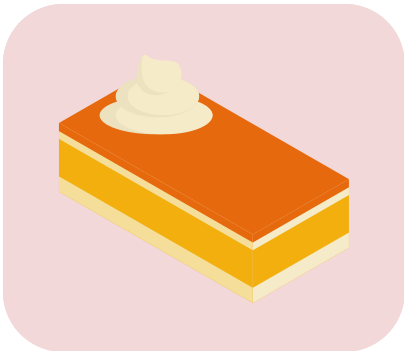
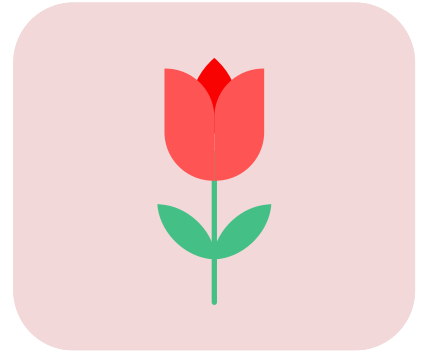
memory nederland

print, knip uit en begin het spel.



memory nederland

Print, knip uit en begin het spel.

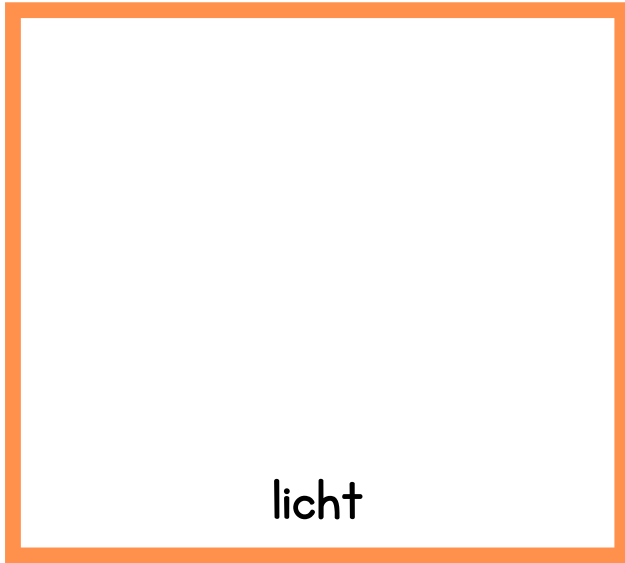


wegen met drop

is het lichter of zwaarder dan drop?

knip de plaatjes uit en plak ze op de juiste plaats

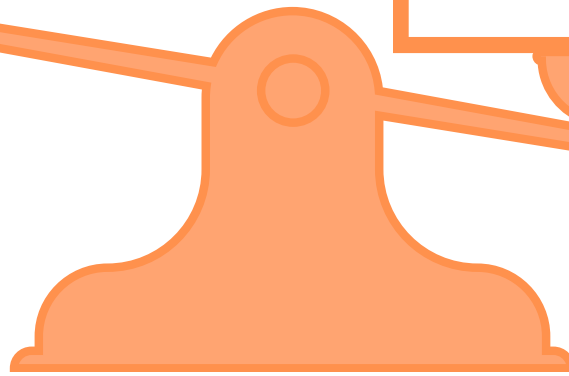
nodig: drop



licht

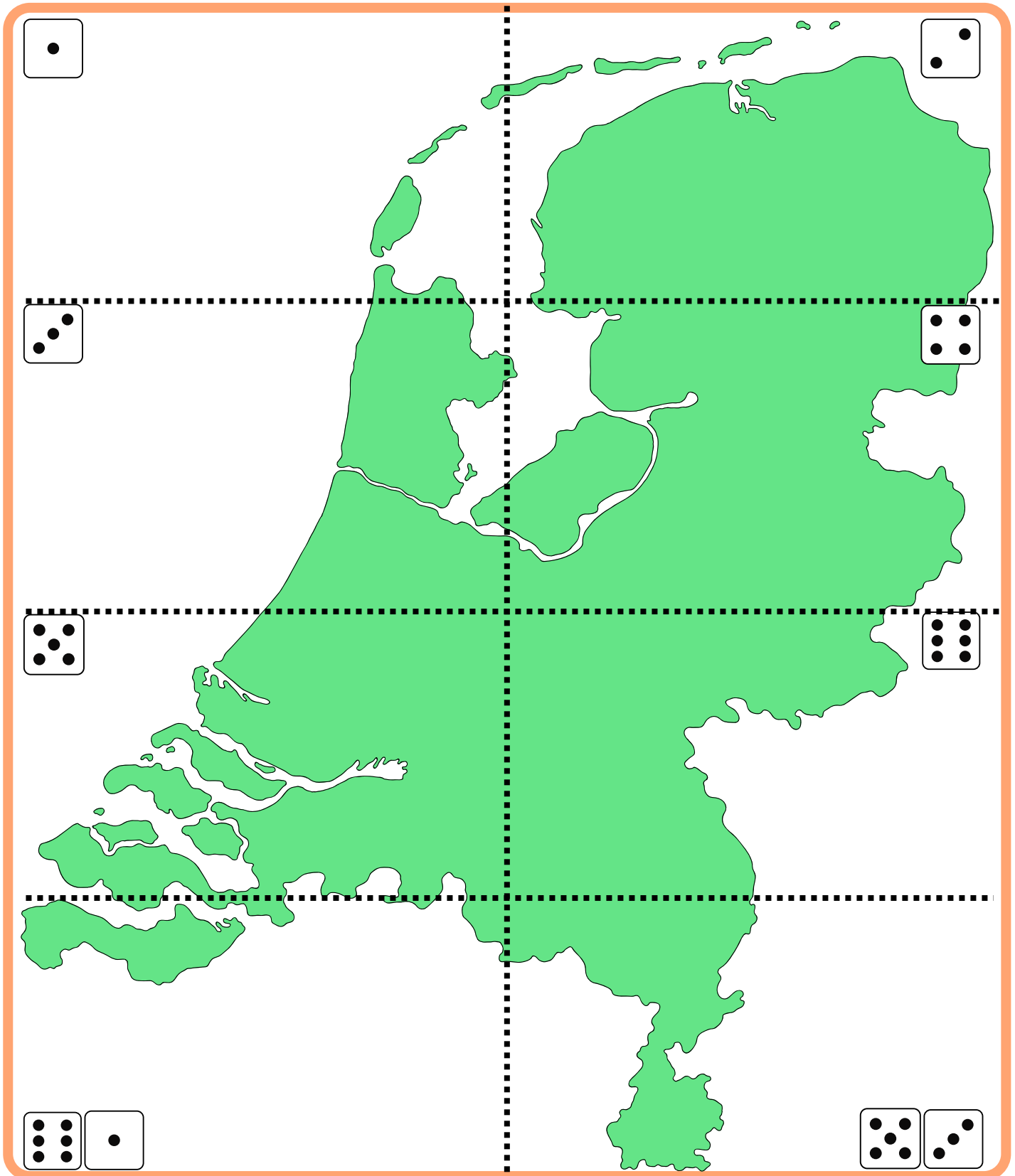


zwaar

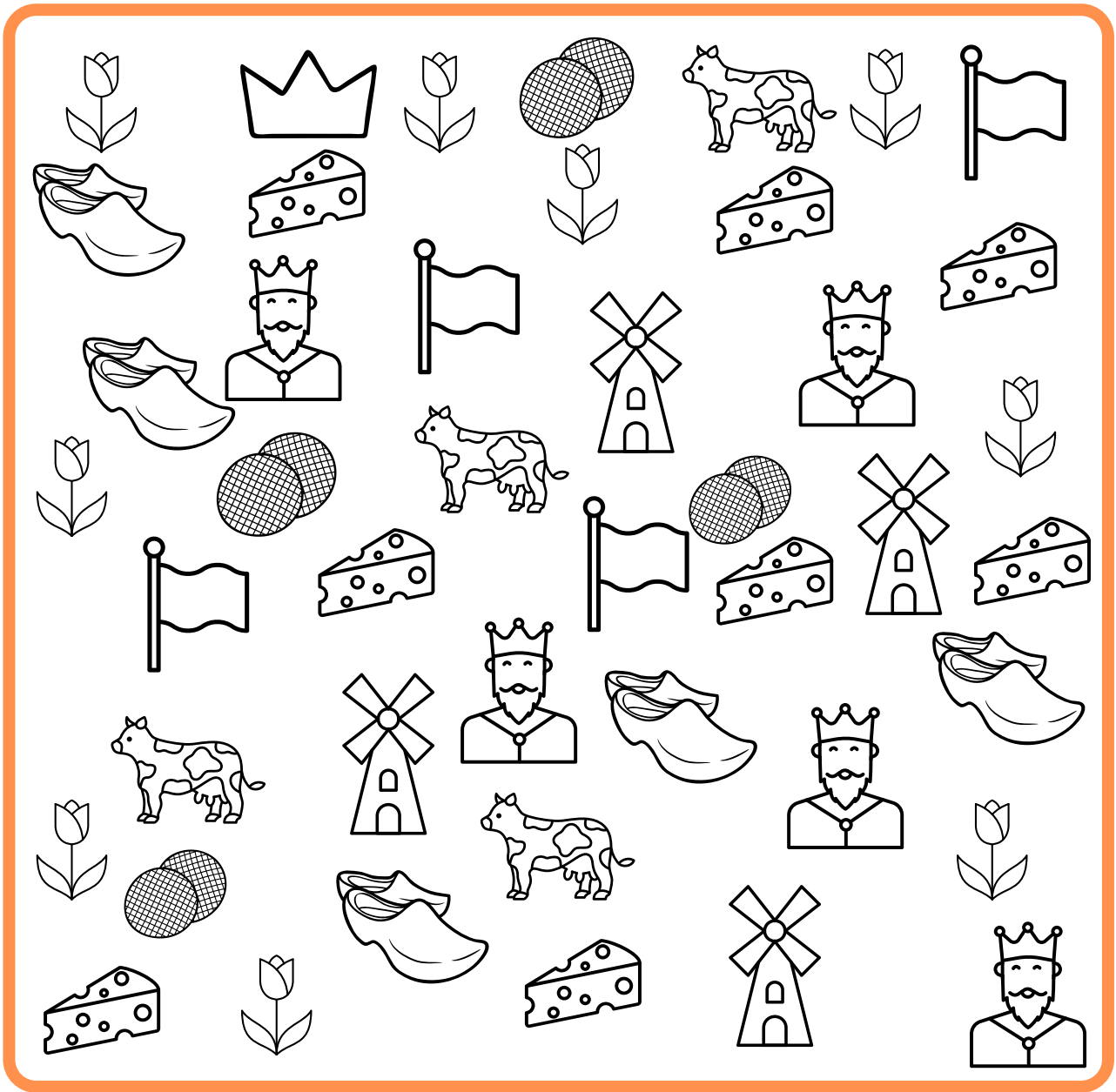


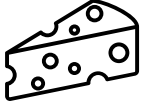
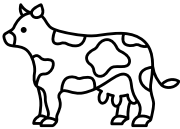
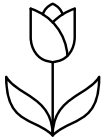


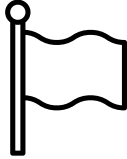
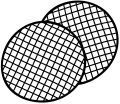


dobbel en puzzel nederland

knip de stukjes uit, dobbel en plak het juiste stuk op.



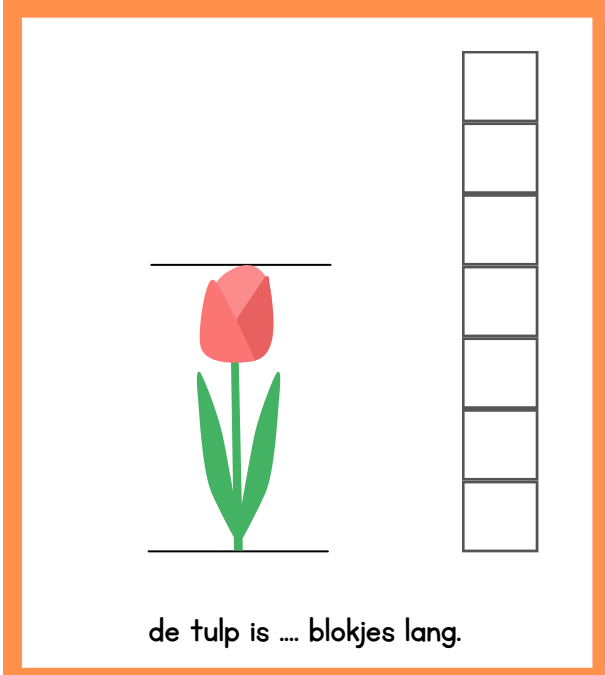
telplaatje



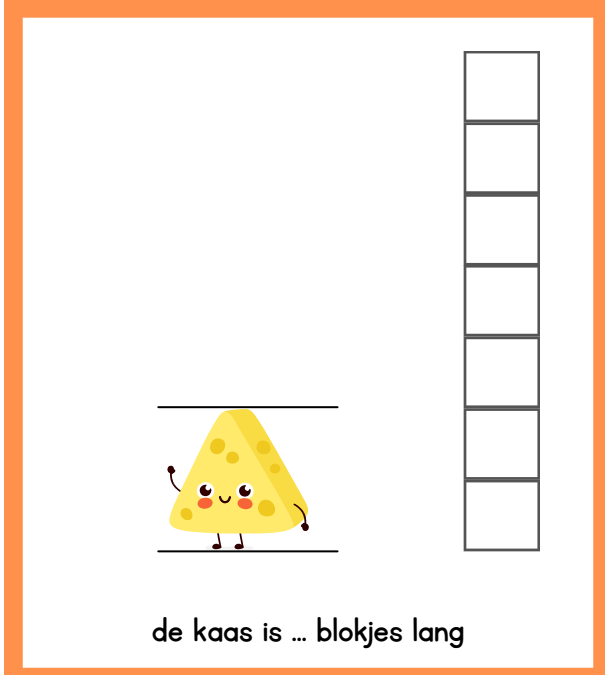
	<input type="text"/>		<input type="text"/>		<input type="text"/>
	<input type="text"/>		<input type="text"/>		<input type="text"/>
	<input type="text"/>		<input type="text"/>		<input type="text"/>

meten met blokjes

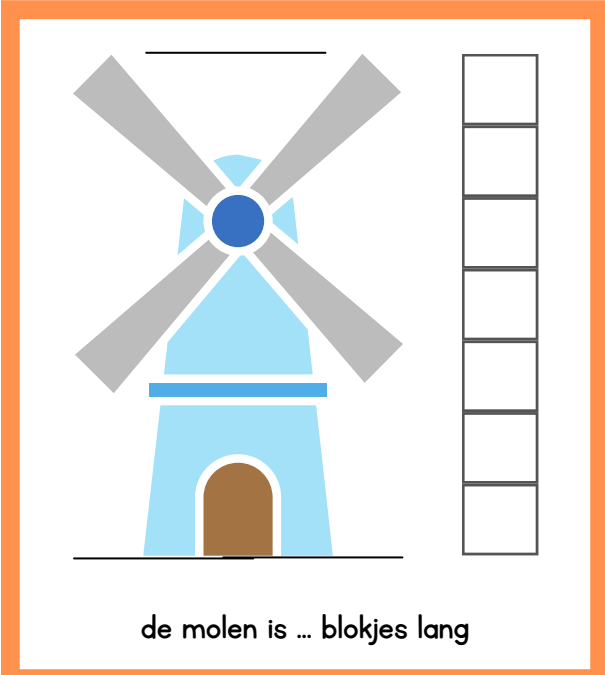
Tel en kleur het aantal blokjes om te zien hoe lang het plaatje is.



de tulp is blokjes lang.



de kaas is ... blokjes lang



de molen is ... blokjes lang



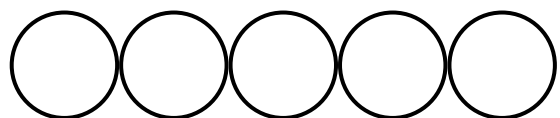
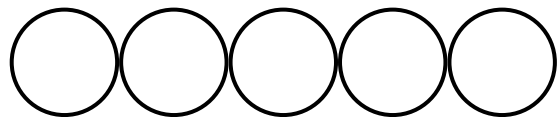
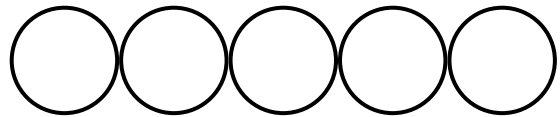
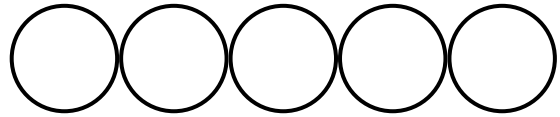
de vlag is ...blokjes lang

kleur de kroon

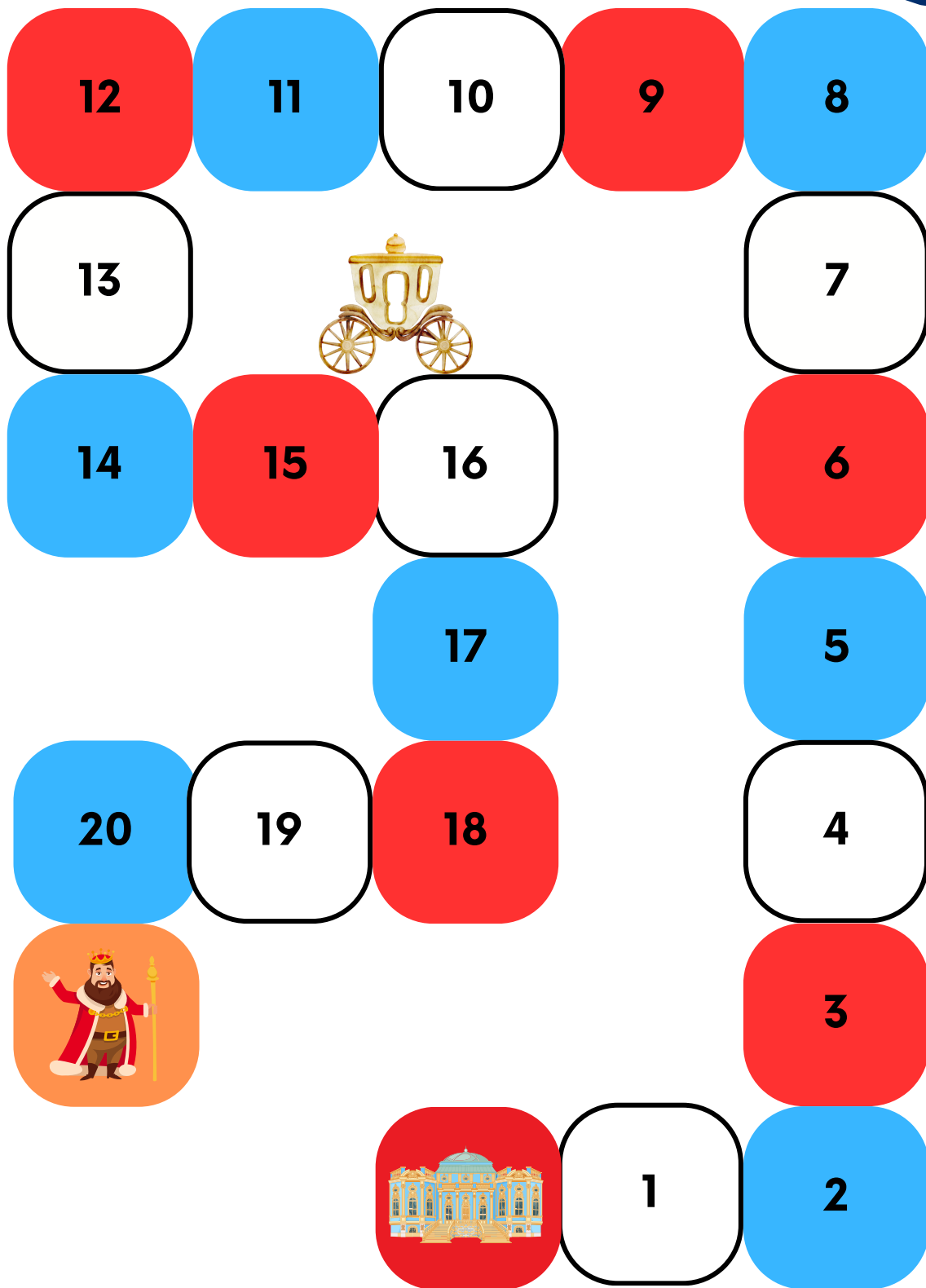


zoek de kleuren van de vlag

kleur een rondje elke keer als je iets van een kleur vindt

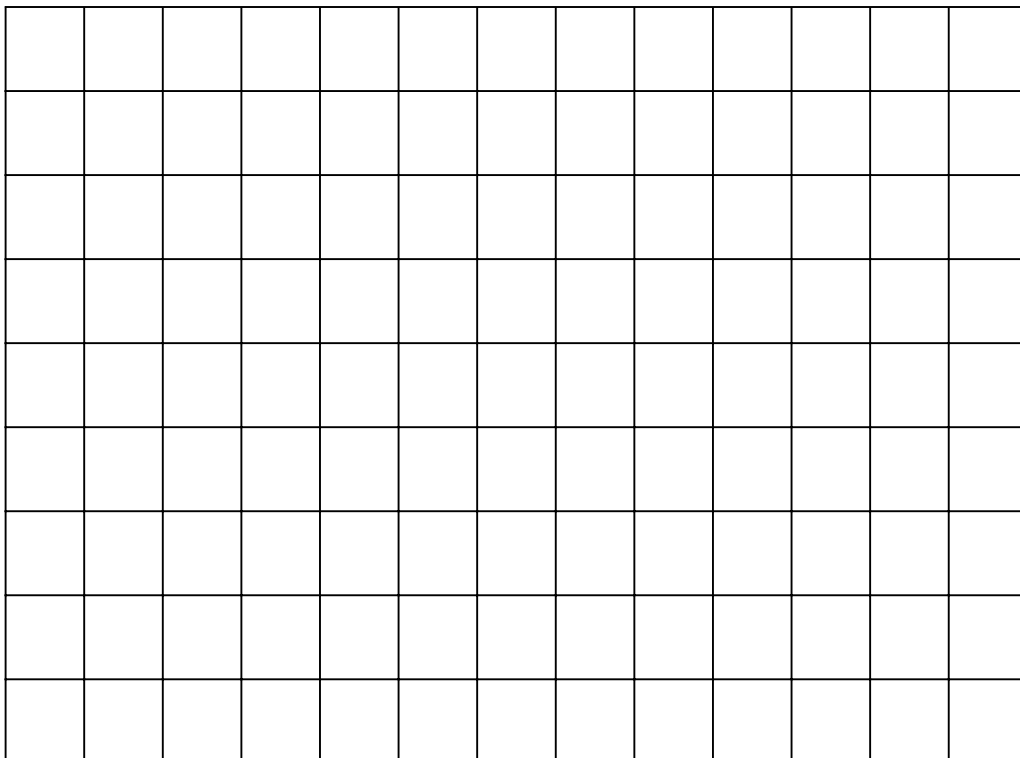
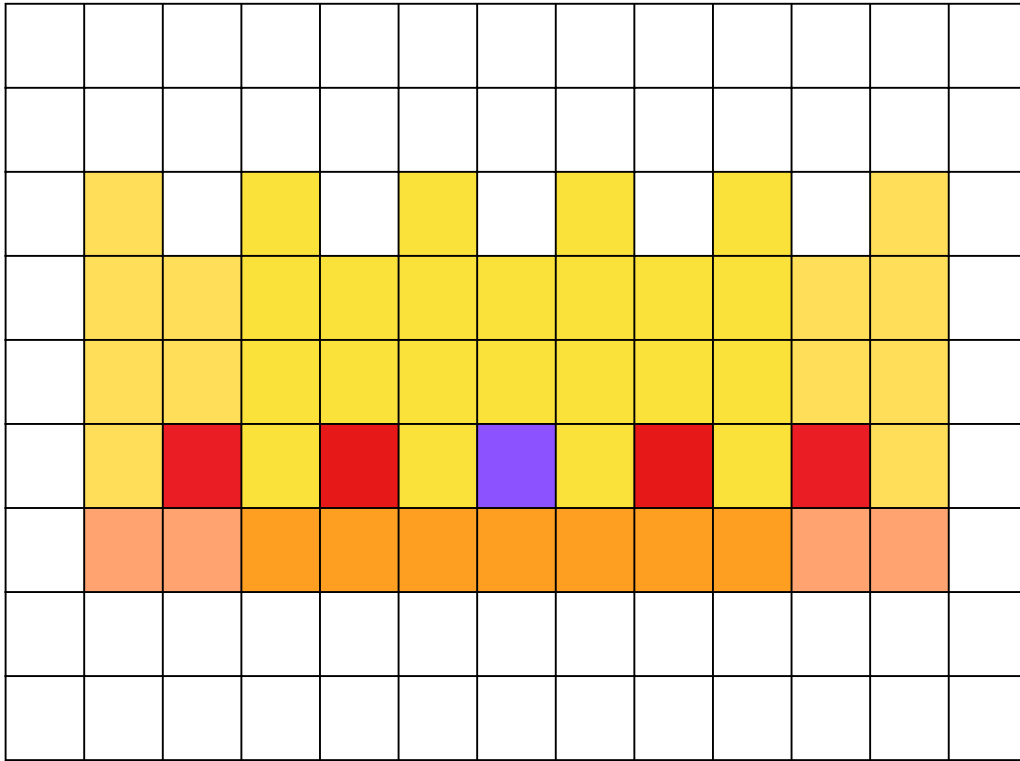


breng de koning naar zijn paleis



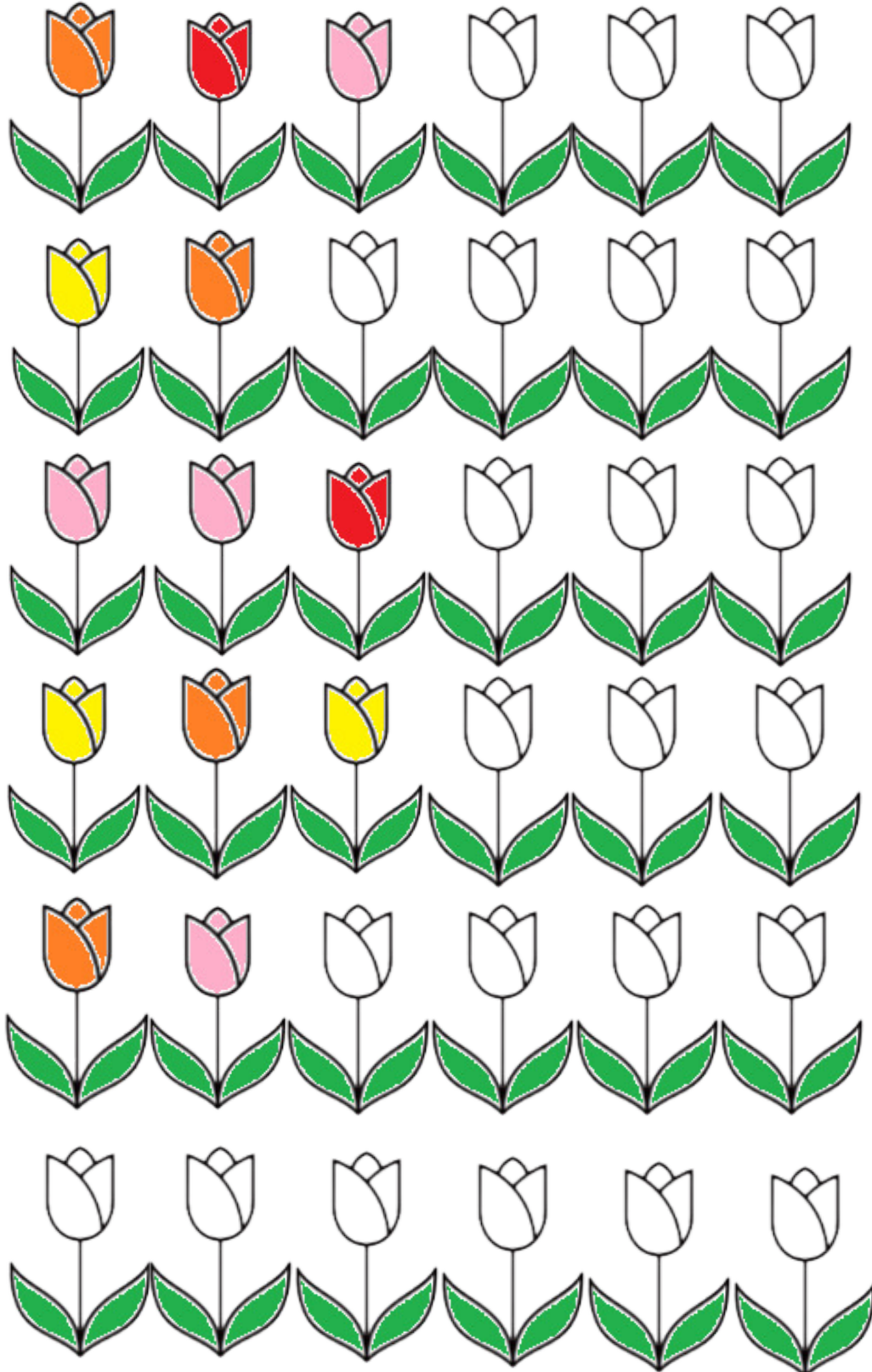
de kroon van de koning

kleur de blokjes in het onderste rooster om de kroon na te maken.



nederlandse tulpen

Maak de reeksen af

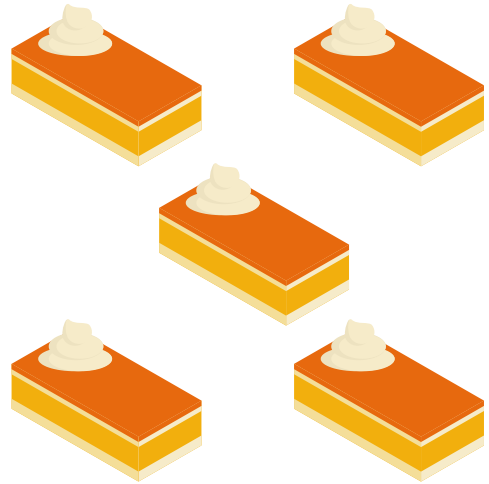


tellen

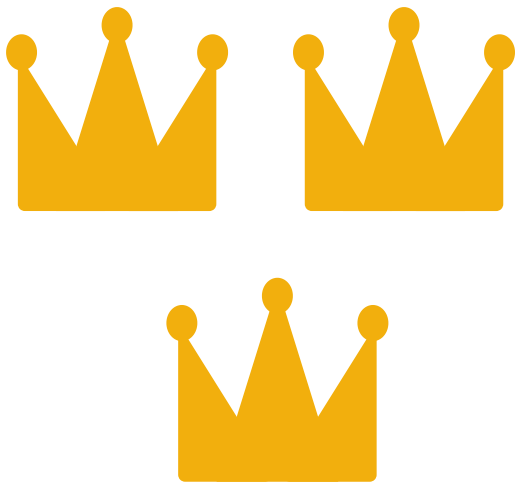
Hoeveel tel je?



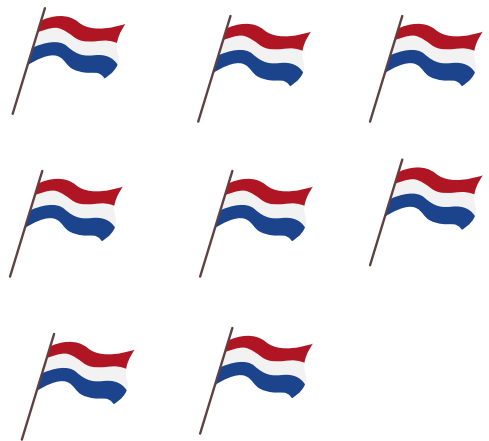
4 1 3 2



2 3 5 6



2 1 3 4



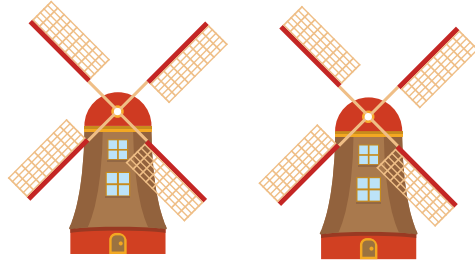
8 5 4 3

rekenen nederland

optellen tot 10

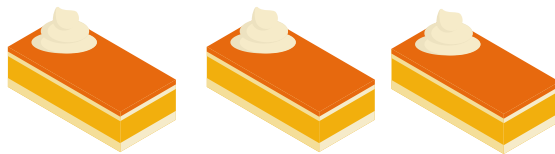
2

+



5

+



6

+



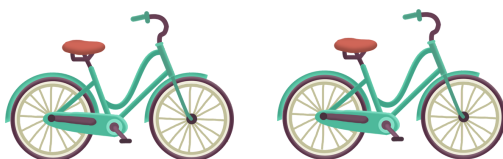
8

+











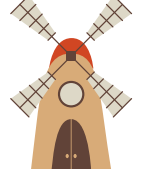




3

+



programmeren

naar welke molen gaat de molenaar? trek een lijn.

				●	●	
				●	●	
				●	●	